

In this part . . .

I show you everything you need to know to hit the ground running. I show you all the steps involved in creating a Flash Web site and then show you how to begin laying out the Web site.

If you're working with clients, you'll find useful tidbits on how to deal with them and how to figure out exactly what they want. After you have that information in hand, you create a mockup for the client, a task I show you how to accomplish in this part.

Other topics of discussion include gathering materials for the Web site and optimizing images and video in other applications prior to working in Flash.